

# Gray Crawford

graycrawford.com

@graycrawford

gray@mac.com

713 410 4058

Interaction designer + prototyper  
+ engineer focused on spatial  
interfaces and embodied tools

## TOOLS

Unity · C#

Dreams

Blender

ARKit

audio design

Ableton

Max · MSP · Jitter

Origami Studio

Adobe Ae Ai Ps

HTML CSS

Sketch

sketching

CLIP promptism

shaders

## WORK

XOROMANCY · gestural GAN  
explorer shown at **IEEE-GEM 2019**

*Electric Acoustic: Exploring Energy  
as a Design Material through Sonic  
and Vibration Displays* ·  
presented at **SIGCHI 2019**

## AWARD

**Master's Thesis awarded**  
Kynamatrix's 2019 Grant Award  
*Innovation through Collaboration*

## EXPERIENCE

### Ultraleap · Interaction Design Engineer

November 2019 - present

Working within *Tracking and Interaction R+D* org [Leap Motion]

Currently prototyping multisensory XR interactions and  
developing internal tools for evaluating body tracking ML models

Prototypes include embodied locomotion, physics interactions,  
microgestures, bodily representations, ultrasonic haptic sensations,  
ambisonics, menuing, wearable UI, networked environments

Developed + published XR hand interaction design guidelines

### NASA Jet Propulsion Lab · AR Design Intern

Summer 2018

Designed and prototyped bimanual hand-anchored UI and spatial  
interaction methods for JPL's *ProtoSpace* AR CAD viewer/editor

Integrated Leap Motion hand tracking into HoloLens

## EDUCATION

### Carnegie Mellon · MDes · Interaction Design

2017 - 2019

Wrote master's thesis *Developing Embodied Familiarity with  
Hyperphysical Phenomena* investigating bodily representation and  
intuition within spatial computing via hand interaction prototypes

### Carnegie Mellon · MA · Interaction Design

2016 - 2017

Studied design thinking, methods, and practices

Developed interface prototyping skills and  
an understanding of design for interactions

Explored the stimulation of environmental and  
social change toward more sustainable futures

### St. John's College · BA · Liberal Arts

2011 - 2015

Rigorously traced evolution of knowledge by reading foundational  
texts ("Great Books") and investigating in a Socratic seminar setting

4 years of philosophy, mathematics, and literature,  
3 years of laboratory sciences, 2 years of music theory

Wrote senior thesis *Graphical Representation of Motion  
and Time in the Works of Newton, Galileo, and Einstein*